# EXPERIMENTAL ANIMATION TECHNIQUES
## SUMMER 2009 SYLLABUS

**Class schedule:**  
Tuesday & Thursday – 10 AM – 5 PM  
Wednesday – 1 PM – 5 PM

**Special Expenses:** Supplies and Media Lab User Fee

**Textbook:** *(required)*  
*The Animation Book* by Kit Laybourne

Students should plan on spending a fair amount of time outside of the class schedule on production. **Attendance to scheduled class times is mandatory.**

## WEEK ONE

<table>
<thead>
<tr>
<th>Date</th>
<th>Time</th>
<th>Activity</th>
<th>Location</th>
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<tbody>
<tr>
<td>Tues, June 23rd</td>
<td>10 AM – Noon</td>
<td>Introduction to EAT &amp; Screening COM 326</td>
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<tr>
<td></td>
<td>1 PM – 5PM</td>
<td>Workshop – Zoetrope Animation COM 408</td>
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<tr>
<td>Wed, June 24th</td>
<td>1 PM – 5PM</td>
<td>Screening COM 326</td>
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<td>Workshop &amp; Production COM 408</td>
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<td>Direct Animation</td>
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<tr>
<td>Thurs, June 25th</td>
<td>10AM – Noon</td>
<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>Demo – Sand, Paint &amp; Rotoscoping COM 408</td>
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<td></td>
<td></td>
<td>Proficiency – 2D Animation Labs COM 332 &amp; LIB 1408</td>
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## WEEK TWO

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<tr>
<td>Tues, June 30th</td>
<td>10 AM – Noon</td>
<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>Storyboards LIB 1404</td>
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<td>Multi-Media Lab Proficiency LIB 1404</td>
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<td>Final Cut Pro - Intro for Animation</td>
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<tr>
<td>Wed, July 1st</td>
<td>1 PM – 5PM</td>
<td>Workshop &amp; Proficiency – Digital SLR Camera LIB 2708</td>
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<td>Thurs, July 2nd</td>
<td>10AM – Noon</td>
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<td>1 PM – 5PM</td>
<td>Sound Design &amp; Lip Sync LIB 2708</td>
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<td>Workshop &amp; Proficiency – Audio Field Recording</td>
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## WEEK THREE

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<tr>
<td>Tues, July 7th</td>
<td>10 AM – Noon</td>
<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>MML – Final Cut Pro &amp; Soundtrack Pro LIB 1404</td>
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<td>Wed, July 9th</td>
<td>1 PM – 5PM</td>
<td>Workshop &amp; Proficiency LIB 1525 &amp; Audio Mix Benches LIB 1523</td>
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<td>Thurs, July 9th</td>
<td>10AM – Noon</td>
<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>Workshop &amp; Production LIB 408</td>
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<td>Collage &amp; Articulated Cut-outs</td>
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## WEEK FOUR

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<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>Workshop &amp; Production – Strata-cut COM 408</td>
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<td>Wed, July 15th</td>
<td>1 PM – 5PM</td>
<td>Workshop &amp; Proficiency – 3D Lab COM 308H</td>
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<td>Thurs, July 16th</td>
<td>10AM – Noon</td>
<td>Screening COM 326</td>
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<td>1 PM – 5PM</td>
<td>Workshop &amp; Production COM 408</td>
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<td>3D Character Design / Armatures</td>
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## WEEK FIVE

**Tues, July 21st**
- **10 AM – Noon** Screening  
- **1 PM – 5 PM** Workshop & Production  
- Demo – 3D Lighting / 3D Set Design & Construction  

**Wed, July 22nd**
- **1 PM – 5 PM** MML – Assisted Work Session  

**Thurs, July 23rd**
- **10AM – Noon** Screening  
- **1 PM – 5 PM** Final Project – Production Teams & Planning  

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## WEEK SIX

**Tues, July 28th**
- **10 AM – Noon** Screening  
- **1PM – 5 PM** Final Project Production  

**Wed, July 29th**
- **1 PM – 5 PM** MML – Assisted Work Session  

**Thurs, July 30th**
- **10AM – Noon** Screening  
- **1 PM – 5 PM** Final Project Production  

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## WEEK SEVEN

**Tues, Aug 4th**
- **10 AM – Noon** Screening  
- **1PM – 5 PM** Final Project Production  

**Wed, Aug 5th**
- **1 PM – 5 PM** MML – Assisted Work Session  

**Thurs, Aug 6th**
- **10AM – Noon** Screening  
- **1 PM – 5 PM** Final Project Production  

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## WEEK EIGHT

**Tues, Aug 11th**
- **10 AM – Noon** Screening  
- **1PM – 5 PM** Final Project Production  

**Wed, Aug 12th**
- **1 PM – 5 PM** Final Project Production  

**Thurs, Aug 13th**
- **10AM – Noon** Screening  
- **1 PM – 5 PM** Final Project Production  

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## WEEK NINE

**Tues, Aug 18th**
- **10 AM – Noon** Screening  
- **1PM – 5 PM** Final Project Production  

**Wed, Aug 19th**
- **1 PM – 5 PM** Final Project Production  

**Thurs, Aug 20th**
- **10AM – Noon** MML – Assisted Work Session  
- **1 PM – 5 PM** MML – Assisted Work Session  

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## WEEK TEN

**Tues, Aug 25th**
- **10 AM – Noon** Screening – Final Project Rough–Cut  
- **1PM – 5 PM** Workshop & Production – Portfolio & Showreel  

**Wed, Aug 26th**
- **1 PM – 5 PM** DVD Production or Final Project Post–Production  

**Thurs, Aug 27th**
- **10AM – Noon** Clean Up  

**TBD**
- **TBD** Final Screening  

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*Syllabus subject to change at faculty’s discretion.*
ASSIGNMENTS SCHEDULE

June 23rd........ Daisy Chain – 150 3x4 cards ......................................................... Cards due June 30th

June 24th......... Direct Animation ........................................................................... Due June 24th at end of class

The following assignments are due before the morning session on the due date and must be in SCREENING folder on the server as a QuickTime movie.

June 25th........ Under the Camera, 30 seconds.............................................................. Due July 2nd

July 2nd......... Pixilation ............................................................................................. Due Jul 16th

July 9th......... Cut-out .................................................................................................. Due July 23rd

July 14th........ Strata-cut............................................................................................... Due July 21st

July 16th........ Puppet test ............................................................................................. Due July 30th

FINAL PROJECT

July 23rd........ Final Project............................................................................................ Due August 25th

    July 23rd, Production Teams and Planning

    July 28th, Storyboard, First Draft & Production Schedule Due

    July 30th, Storyboard, Final Draft Due

    August 25th, Rough Cut Due

    August 27th, Final Cut Due

August 25th...... Portfolio & Showreel ........................................................................... Due August 27th