

Student Originated Software – Fall 2003

Week 4 Assignments

October 20-24

News Flash: Until Monday morning, October 20, you may read the XP articles on the web – check in the OOAD handouts area. Please do not print these documents. We will make a hard copy available to you, which is allowed under the IEEE copyright agreement.

http://academic.evergreen.edu/curricular/sos/OOAD_documents/Week4SeminarReadings/

Project Champions – email chris harchr25@evergreen.edu with a url for your project, OR a document with (at the minimum):

- Vision and Initial Scope and Objectives
- Preliminary ideas for organizing the work or situation assessment
- First Cut Risk Identification

Monday:

OOP Assignment due: (See OOP WebSite)

Tuesday:

OOP Be prepared to start next week's assignment in the lab.

Wednesday:

OOP See OOP syllabus.

OOAD Read Chapter 8 – *More on Use Cases*

Carefully read Monday's handouts and in particular the solutions to the workshop exercises; come to class with questions.

Thursday:

Seminar *Smalltalk Best Practices*, Ch 1-3

Articles on XP (to be distributed Monday), all from *IEEE Software*, May/June 2003:

L. Williams, The XP Programmer: The Few-Minutes Programmer, pp 16-20;

W. A. Wood and W. L. Kleb, Exploring XP for Scientific Research, pp. 30-36;

O. Murru, R. Deias, G. Mugheddu, Assessing XP at a European Internet Company, pp. 37-43.

J. Rasmusson, Introducing XP into Greenfield Projects: Lessons Learned, pp. 21-28.

OOAD Case Study Assignment 7,8 – Use Case Detail and Model the User Experience ; due at 5 pm.

Monday October 27.

Programming assignment due.