

Film Analysis Terms [source: <http://www.loske.org/html/school/english/12/truman/terms.pdf>]

accelerated montage

sequence made up of shots of increasingly shorter lengths that creates a psychological atmosphere of excitement and tension

associative editing

cutting together of shots to establish their metaphorical or symbolic—as opposed to their narrative—relationship

back-lighting

lighting directed at the camera from behind the subject

camera angle

camera perspective on subject being shot [low angle: shot from below looking up; high angle: shot from above looking down]

close-up

a shot of the subject's face or other object alone; any close shot

contrapuntal sound

sound used in counterpoint, or contrast, to the image; opposite of direct sound, in which the sound is recorded simultaneously with the image

credits

list of actors, writers, technical personnel, and so on

crosscutting

intercutting shots from two sequences to suggest parallel action

establishing shot

wide shot that orients the audience in a film narrative by providing visual information (such as location) for the scene that follows

fade-in

a technique for beginning a scene whereby an image gradually appears on a blackened screen, brightening into full visibility; opposite of **fade-out**

fill light

secondary light illuminating the subject from the side

flashback

shot, scene, sequence, or a major part of a film inserted into the narrative present in order to suggest something about the narrative present; opposite of **flash forward**

shot

smallest unit of edited film/video structure

freeze frame

shot that resembles a still photograph

genre classifying a film in terms of general patterns of form or content [musical, personal documentary, e.g.]

hand-held shot

shot with a portable camera

jump cut

cut made abruptly during a continuous shot; creates discontinuity in real time and space

location shooting

any filming not done inside a studio

montage

sequence of cuts or fragments in which the juxtaposition of shots generates concepts not present in the content of the shots themselves

narrative

story with a beginning, middle, and end, though not necessarily in that order

pan any horizontal pivoting movement of the camera on a fixed axis/point

parallel action

narrative strategy that crosscuts between two or more separate actions to create the illusion that they are occurring simultaneously

reaction shot

cutting away from central action to show a character's reaction

real time

actual time it would take for an event to occur in reality, outside of filmic time

reverse shot

shot taken at a 180 degree angle from the preceding shot (reverse-shot editing is more commonly used, especially during dialogue, where angle is 120 to 160 degrees)

score

musical soundtrack

screenplay

script of a film

sequence

unit of film structure made up of one or more scenes or shots

shot

continuous, unedited piece of film of any length

slow motion

action filmed at speed faster than twenty-four frames per second [film]

soft focus

blurring an image to give a dreamy or romantic effect

sound effects

all sounds that are neither dialogue nor music

split screen

images contained in a single frame that do not overlap

subtitle

print superimposed over the images to translate dialogue into another language

tilt

any vertical pivoting movement of the camera on a fixed axis/point

time-lapse

shooting that compresses real time

tracking shot

single continuous shot made on the ground with a moving camera

voice-over

spoken words laid over the other tracks in sound mix to comment upon the narrative or to narrate
speaker is not in the image or space of the image

wide shot

shot including all of the subjects and background

zoom

movement of film frame forward into close-up without moving the camera [changing of lens focal
length in real time w/ zoom lens]