

Student Originated Software – Fall 2001
Weekly Assignment – week SIX

Note: *Mid term in OOP on Wednesday. Open book and notes.*
Note change in OOAD reading assignment also.

Monday:

OOP Read Chapters 16, 17, 19.

Tuesday:

Seminar Read Steven Levy. ***Insanely Great.***
* * * Writing assignment due at 10:00 – one page max
Choose one of the following:
1) How do design principles from *Things That Make us Smart* apply to the Mac project?
2) How are Brook's ideas about large scale projects manifested (or not) in the Mac Project?
3) What are the common characteristics of the software engineers from *Insanely Great*, *Close to the Machine*, *Mythical Man Month*, and *Code Complete*?
4) Write a paper on the author's conclusions / responses as described in the seminar syllabus.

OOP Hand in any revisions to assignments (thru Solitaire) -- by 5pm.
Hard copy to Isaac;

with code that you changed highlighted, and
cover sheet explaining what you did

Electronic copy to OPPAsstTurnIn for the appropriate week,
As a new file (next version number, e.g., CusOve2.jar).
Please make sure your files have the .jar extension.

LaunchAuction (RC = recommended completion) Java domain classes with attributes.

Wednesday:

OOAD <http://lists.ebxml.org/archives/ebxml-requirements/199912/msg00008.html>

OOP **Midterm**
Individual Programming Assignment distributed at 11am

Thursday:

OOAD * * * Case Study Assignment 6 – Sequence Diagrams; due at 2:30 pm.

Monday 11/5, 10am

OOP Individual Programming Assignment due
Jar file with .java and .class to OPPAsstTurnIn\AsstWeek6IndividualMidTermProgram
Hard copy to class Monday.