

Sustainable Design Fall Calendar (9/28/04)

Watch for Changes/Additions!

W	M	T	W	R	F	Readings/Work
1	Sept 27 9-12 Reserve Time (Activities TBA) 1-3 Peer Group Mtgs.	28 First Day of Class 9-12 Studio Studio Set-up Intro 1:30-3:30 Studio Place Project Intro	29 9-11 Seminar <i>EcoPioneers</i> (Film) 11-12 All Program Meeting Logistics 1-5 Drawing Boards (Wood Shop)	30 9-12 Studio Campus Tour 11:30-3:30 Studio Studio Set-up Work Time Place Project Pin-up Resolve Class List	Oct 1 Arts Walk!	Cronon: pp:23-113, 171-185 Wines: pp: 8-68 (read in wks: 1 & 2)
2	4 9-12 Reserve Time (Activities TBA) 1-3 Peer Group Mtgs.	5 9-12 Studio <i>Natural Layers</i> Project Intro Talk: Wetland Sites (P) Talk: Documenting the Site (B) 1:30-3:30 Studio <i>Overlay's Project</i> Intro	6 9-11 Seminar <i>Uncommon Ground</i> 11-12 All Program Meeting Talk: Bob, Gretchen and Peter on Their Work 1-5 Drawing Boards (Wood Shop)	7 9-12 Studio Talk: Visual Thinking & Graphic Concepts (B & G) 1:30-3:30 Studio Studio Set-up Review <i>Sustainable Design Sources Fall Project</i> Intro	8 First Thursday, Seattle	Cronon: pp:256-320, 379-408, 447-460 What is Sustainable Design? Paper Due
3	11 9-12 Reserve Time (Activities TBA) Gus Newport Visit 1-3 Peer Group Mtgs.	12 9-12 Studio Talk: Ecology Concepts (P) Talk: Environmental Design History (B) 1:30-3:30 Studio (First Year Check-Ins) Site Visit (Soils)	13 9-11 Seminar <i>Uncommon Ground</i> 11-12 All Program Meeting <i>McDonough Film I</i>	14 9-12 Studio Talk: Presentation Graphics (B & G) 1:30-3:30 Studio (First Year Check-ins)	15 Stance Paper #1 Due (Cronon et al)	Kuntsler: Chs: 1-8 Wines: pp:69-101 (read in wks. 3 & 4)
4	18 9-12 Reserve Time CAL Lab Workshop (Adobe Software & Printers) 1-3 Peer Group Mtgs.	19 9-12 Studio <i>Natural Layers</i> Project Presentations 1:30-3:30 Studio <i>Overlay's Project</i> Intro	20 9-11 Seminar <i>Geography of Nowhere</i> 11-12 All Program Meeting Field Trip Logistics	21 Field Trip! <i>Ballentine Island: Bioscience, Tourism & Island Wood</i>	22 Third Thursday, Tacoma	Kuntsler: Chs: 9-13
5	25 9-12 Reserve Time (Activities TBA) 1-3 Peer Group Mtgs.	26 9-12 Studio Midterm Check-ins 1:30-3:30 Studio Site Visit (Tentative)	27 9-11 Seminar <i>Geography of Nowhere</i> 11-12 All Program Meeting <i>McDonough Film II</i>	28 9-12 Studio Midterm Check-ins 1:30-3:30 Studio Talk: Environmental Design History (B)	29 Stance Paper #2 Due (Kuntsler)	

Non-exhaustive List of Work to be Completed at Midterm (at Check-In Time):

Portfolio/Critical Assessment:	Environmental Design Studio:	Applied Basic Ecology:	Graphic Skills:	Environmental Design History & Theory:	Seminar Writing:
<ul style="list-style-type: none"> Portfolio (in progress) Midterm Self-Evaluation & Edited Drafts Weekly Work Log/Journal Pages Imagery Book 	<ul style="list-style-type: none"> Place Project Natural Layers Project 	<ul style="list-style-type: none"> Ecology Concepts Wetland Workshop Habitats / Communities Workshop 	<ul style="list-style-type: none"> Imagery Projects 	<ul style="list-style-type: none"> Sustainable Design Sources Fair Project (in progress) Environmental Design History & Theory Workshops 	<ul style="list-style-type: none"> Seminar Stance Papers #'s 1 & 2 "What is Sustainable Design?" Paper, first draft

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