

**10 Computing Practice and Theory
Spring 2013 - Weekly Schedule**

Monday	Tuesday	Wednesday	Thursday
10-12 Lecture, Sem 2 E 1105	9:30-12 – Lab Modeling, Stats LIB 2617 & 2612	10-12 – Lecture Sem 2 E 1105	9:30-12 Lab – Data Mining LIB 2617 & 2612
1-3 Seminar - SEM II E 2107, 2109, 3107	1-3 Student Project Meetings with faculty Lib 2605 (AC Conf. Room), LIB 3509 & 3502 (Library proper) Open Lab - Lib 2617		1-1:30: Program Mtg 1:30-3 Student Project Meetings with faculty Lib 1412 Open Lab - Lib 2617
	3:30-5 – Guest Lectures LH 5		

Student Project Meetings with Faculty

	<u>Tuesday</u>	<u>Wednesday</u>	<u>Thursday</u>
<u>Judy</u>	In Lib 2605: 1:00: OpenGL-a 1:30: Games I 2:15: Viz	In Sem II E 1105 12 noon: OpenGL-b	Lib 2611 1:00 PL & DS 2:00 individual consults
<u>Aaron</u>	In Lib 3509 or 3502? Games II Text		Place As arranged 1:00 Android 2:00 U-Box
<u>Richard</u>	In Lib 3509 or 3502? 1:00 ML II 2:00 ML I		Lib 2617 1:00 Robotics 2:00 Security